

Disc Golf Basic Rules - Quick Reference

Teeing Off:

Lowest score from previous hole tees first. On first hole, pick any order. If tied, order stays the same as before.

Marking Your Lie:

Throw from behind where your disc landed. Keep one foot in a 20cm x 30cm rectangle behind the front of your disc. Use a mini marker if reusing the same disc.

Throw Order:

Farthest from basket throws next. In casual play, 'ready golf' is fine — throw when you're ready if it's safe.

Out of Bounds:

If OB, add one penalty throw. Play from last point where disc crossed in bounds, using the vertical 'aerial plane' as reference.

Scoring:

Lower scores are better. Track in your head, use the free Infinite Discs Scorekeeping App, or a paper scorecard.

Putting & The Circle:

Inside 10m, you must show balance — no stepping past your lie until disc rests in chains or basket. Obstacles may still be in play.

Completing the Hole:

Disc must come to rest in basket tray or chains. On top of basket does not count.